

CYSL Referee Pay Grade Requirements					
	Grade	4	3	2	1
	Pay per game	\$16.00	\$18.00	\$20.00	\$22.00
1	Uniform	Meets all uniform requirements including wearing USSF patch.	Shirt is tucked in	Shoes are clean	
2	Punctuality		Checks in 15 minutes early		
3	Preparedness		Checks players for proper uniform, jewelry, casts, and proper cleats.	Has teams checked in and coin toss done by game start time.	
4	Attitude		Helpful, positive, appears to enjoy, strives to improve.	Keeps up with play. Makes a noticeable effort to do a good job entire game.	
5	Game Control		Control game ball, goalie shirts, and flags.	Inspects field and nets. Watch players shake hands at end. Asserts authority positively with coaches.	Gets 10 yards on free kicks. Talks to the players as required for game control.
6	Whistle		Blows with authority to stop game.	Knows when not to blow it.	Changes volume and length of whistle as needed.
7	Center Referee Signals and Misc.		Properly signals throw in, corner kick, and goal kick.	Properly signals fouls, offside, and indirect free kicks.	Holds pregame conference.
8	Center Referee Positioning on 3 man system	Stays up with play.	Runs diagonal (i.e., generally stays on the left side of the ball). Acknowledges signals from	Looks at both assistants and coaches at stoppages in play.	Well positioned for set plays (FK, PK, CK, GK). Stays within 20 yards of the ball.
9	2-man System Positioning	Stays up with play and close to play.	Moves across field when ball is at far touch line. Does not just "hug" the touch line.	Lead referee stays with 2nd to last defender, trail referee follows behind play.	Well positioned for set plays (FK, PK, CK, GK). Stays within 20 yards of the ball.
10	Assistant Referee Signals		Properly signals throw in, corner kick, goal kick, offside (including location -- near, center or far side of field), and substitutions.	Comes to stop, faces field, and then makes signal. Signals fouls (including direction). Keeps flag on referees side of his/her body.	Knows signal for PK and position at PA/Goal line for the PK kick. Knows signal for good goal and bad goal. Signals fouls on his/her side of field.
11	Assistant Referee Positioning		Stays with 2nd to last defender.	Follows ball to goal line if closer than 2nd to last defender.	Talks to the players and enters the field to get 10 yard if required.
12	Foul Recognition		Understands offside position and offense, recognizes intent on hand balls, know restart difference betw. DFK and IFK fouls, and knows when PK is given.	Recognizes and calls dangerous plays (slide tackles in U11 or below, high kicks near opponent, kicking while player on ground, playing ball that is being touched by goalkeeper), pushing, and tripping.	Avoids calling trifling fouls. Understands basic yellow card offenses (USB, dissent, and persistent infringement). Understands basic red card offenses (serious foul play, violent conduct, bad language or gestures).
13	CYSL Laws		Knows when team can substitute. Allows goal kicks anywhere in PA for U8. Give 2nd chance on throw ins for U6-U8 during 1st three weeks of season.	Understands special laws for PK's (U6 -- IFK at 6, U7 & U8 -- DFK at penalty mark and defenders can have wall on goalline)	At temporary suspension of game for injuries, etc., gives team with clear possession an IFK instead of drop ball.
14	Assessments		Two man system and as assistant referee.	As Center Referee on 2 and 3 man systems, and Assistant Referee	Assessed on U15 boys game for both a center and assistant referee.
15	Paperwork		Keeps accurate score and writes neatly.	Turns card in to field supervisors after each game.	
16	Meetings		Attends kickoff meeting (if held).	Reads laws 8 - 17 in law book.	Helps mentor other referees.

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17	Minimum Number of	0	24	48	72
18	Other		Meets all Grade 4 requirements.	Meets all Grade 3 requirements.	Meets all grade 2 requirements.